

# **PUSHING THE LIMITS OF YOUR ABILITY**

# www.Triumph-Foundation.org

# **VOLUNTEER GUIDEBOOK**

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## WHEELCHAIR SPORTS FESTIVAL VOLUNTEER INFORMATION

#### **EVENT OVERVIEW**

Triumph's Foundation hosts the Wheelchair Sports Festival on the last weekend of April each year in Santa Clarita. This event is FREE for everyone and welcomes all abilities to introduce wheelchair sports to people that are newly injured, Veterans, children, and others with disabilities.

The featured sports and activities include wheelchair basketball, rugby, hockey, hand cycling, archery, tennis, pickleball, baseball, fencing, dance, scuba, art, and more! Additionally, the event holds a resource fair featuring the latest and greatest in technologies, innovations, and support for the community.

The purpose of the Wheelchair Sports Festival is to introduce the community to adaptive sports, provide learning opportunities to the general public, and to showcase members of the community with disabilities in a way that the general public does not often see. The festival brings everyone together, of all abilities—able body and disabled—to take part in a day of fun activities and games.

Watch Videos of Past Festivals: www.Triumph-Foundation.org/WSFvideos

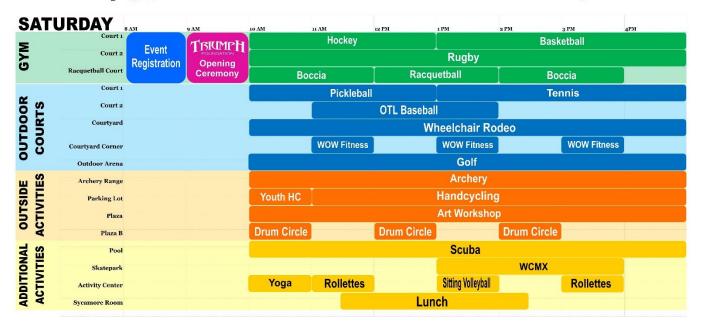


If parking in Handcycle Area, no admittance after 8:30am and no exiting privileges until the event has ended.

Thank you for joining our team of more than 100 volunteers who put on this event. We are expecting over 1,000 participants, spectators, family and community members. As a volunteer, you will be responsible for making sure everyone feels welcome, the activities run smoothly, and we make a life-changing impact on the lives of participants.



# **PUSHING THE LIMITS OF YOUR ABILITY**



# **SUNDAY**

		АМ	9 AM	10 AM	11 AM	12 PM	ı PM	2 PM
5	Court 1	Event	Pickleball Basketball				TSIUMPH	
GYM	Court 2	Registration	Rugby				Closing	
O	Racquetball Court		Racquetball					Ceremony
SS	Court 1		Tennis					
Ø ₽	Court 2		OTL Baseball Wheelchair Rodeo					
OUTDOOR COURTS	Courtyard							
2 2	Courtyard Corner		WOW Fitness	Fencing	WOW Fitness	Fencing	WOW Fitness	
ш S	Archery Range		Archery					
₩ E	Parking Lot		Handcycling					
OUTSIDE ACTIVITIES	Plaza			Art Workshop				
P S	Plaza B		Drum Ci	ircle		Drum		
ES (AL	Skatepark WCMX							
ADDITIONAL ACTIVITIES	Activity Center			Self-Defense	Rollettes		Self-Defense	
ACT	Sycamore Room					Lunch		

# **VOLUNTEER SHIFTS**

## **Friday**

• Warehouse Loading: 12:00 PM – 2:00 PM

• Venue Set Up: 3:00 PM - 8:00 PM

• Hand Cycle Pick Up: 4:00 PM – 6:00 PM (*Triumph assigned*)

## Saturday

Set-Up: 7:00 AM – 10:00 AM

Morning Shift: 8:30 AM – 1:00 PM
 Afternoon Shift: 12:00 PM – 6:00 PM
 All Day Shift: 7:00 AM – 5:00 PM
 Clean Up: 3:00 PM – 6:00 PM

## Sunday

Set-Up: 8:00 AM – 10:00 AM
 All Day Shift: 8:00 AM – 3:00 PM

• Clean Up: 1:00 PM - 5:00 PM

Unload at Warehouse: 5:00 PM – 7:00 PM

# **GENERAL VOLUNTEER INFORMATION**

# **Event Captains**

- All Event Captains will be wearing bright green shirts labeled "CAPTAIN" on the back.
- Volunteer check-in will be outside at the merchandise booth.
- Event Captains are in charge of coordinating volunteers and will delegate all tasks

#### **Resource Fair Exhibitors**

- There are 25 booth sponsors.
- All sponsors should be treated as "VIP's", regardless of sponsorship level.

## Set Up

Friday Night: 3:00 PM - 9:00 PM

- Measure and tape out outdoor basketball courts for OTL baseball, pickleball, tennis, and rodeo obstacle course with painters masking tape.
- Unload all equipment from the truck(s) and sort wheelchairs by sport/style, stage the equipment in the center court in it's respective category all chairs need to be labeled with orange painter's tape and labeled where they will go during vent set-up (I.e. OTL, WCMX, Tennis, etc.)
- Set up all shade canopies with one table under each (weather permitting) and note the vendors in sidewalk chalk (small) in front of each booth.
- Hang all provided sponsor and Triumph Foundation banners inside the gymnasium along the wall pads. Consult the list (provided by an Event Captain) to see what order they should be in.

#### Saturday Morning: 7:00 AM – 9:00 AM

- Directional signs to location
- Bring all equipment to the proper location around the facility
- Setup shade canopies and tables for resource fair
- Put out all signage, maps, and other information for the event

# **Exhibitor Booth Liaisons**

- Ensures all signs are on the tables for the corresponding exhibitor for each booth/area.
- They will help direct all vendors/exhibitors to the appropriate areas, supporting with volunteers if needed and retrieve registration materials if requested.

# **Participant Registration**

 Everyone must register (must be an adult to sign) and will be given a color-coded wristband and a name tag. Registration is located inside the main gymnasium between the two courts.

# **Volunteer Registration**

- Everyone must check in upon arrival. All volunteers should have pre-registered online.
- Once checked in, volunteers and resource fair exhibitors will be receiving a RED wristband, name tag, and be directed to their station.
- If you have any questions, you can connect with anyone wearing a bright green shirt labeled "CAPTAIN" on the back.

# **Triumph Information Booth(s)**

- The booths will be set up inside the gymnasium and outside near the Sycamore Room entrance (located outside of The Centre building near the food service area).
- Merchandise is available for a donation.
- The first 25 individuals with a disability that arrive will receive a ticket for a free event shirt.
- The Passport Game cards are to be given to everyone for encouragement and engagement in as many activities as possible.

# **Welcome Crew**

- <u>Everyone!</u> Participants start arriving at 8:30 AM and the event is scheduled to start around 9:00 AM. All volunteers and staff need to be friendly and welcoming and be ready to direct everyone to the registration based on their role at the event (participant, volunteer, etc.), and then to the bleachers of court 2 inside the gymnasium. We need to keep people in this area in order to begin on time.
- During the day, find people that haven't registered, make people feel comfortable, encourage family members to join in the fun, show people around event, and any answer questions. You can always direct people to the Event Captains when you are unsure.

# **Opening Ceremony: 9:30 AM**

- National Anthem
- Speeches
- Group photo

# **Food Services**

- Snacks free granola bars, water, Gatorade, oranges, apples, and bananas will be available all day.
- Saturday lunch will consist of pizza, salad, chips, soda, and water.
- Sunday lunch will consist of barbecued hot dogs, chips, soda, and water.
- There may be additional food items offered and is subject to availability.
- There will be no official lunch breaks for volunteers, they will be given time when the activity is slow. Volunteers are encouraged to eat before shift begins. All day volunteers will break in shifts for lunch by their LEAD.

## **Climate Control**

- Some participants may not be able to regulate their own body temperature due to their injury/disability type.
- Volunteers will need to spray them down with bottles of water ONLY upon request.
  - Sprayers should be held a minimum of six (6) inches away from the person.
- Volunteers will need to ensure all refreshment buckets are well stocked with water and sports drinks (if available) and there is ice at all stations.

# **Chair Repair/Tube Changer**

- Remove wheelchair/cycle from the courts or activity area(s) and placed in the "Boneyard Area" in racquetball court 1.
- The Mobility Professionals station is located at court 2 in front of racquetball court 1 entrance.

# MANDATORY VOLUNTEER DRESS CODE -

RED T-SHIRT (plain or simple design – school, college, and club representation is encouraged) Athletic bottoms (jeans, pants, moderate shorts recommended) Closed-toe shoes such as tennis shoes (REQUIRED)

# **VOLUNTEER TASKS**

#### REGISTRATION

Between the Indoor Courts Inside the Gymnasium, Saturday & Sunday

### **Registration Basics**

- Everyone at the event MUST read and complete the required registration and waiver form(s).
- Once their registration is complete, they will be given a wristband which must be worn for the duration of their attendance at the event. The wristband colors indicate their role at the event:
  - Disability BLUE
  - o Able-Bodied GREEN
  - Volunteer RED
  - o Exhibitor ORANGE
- Everyone is also asked to wear a nametag.

#### Pre-Registration:

- ALL registered participants who signed up using our EventBrite platform will have a QR code. This code can be scanned to indicate that participant has checked in. There will also be a spreadsheet of everyone who registered online to check in case the online platform is unavailable.
- Volunteers who are checking in participants will need to download the EventBrite App for Event Organizers and then will be assisted in logging in to scan the QR codes.
- Please check all participants names to verify they signed the liability release online. \*the liability waiver was included in their online registration. A QR code should indicate a completed registration.

## On-Site Registration:

- There will be QR codes to scan from a phone to register when they arrive.
  - We encourage everyone to go through this process for a more efficient check in process.
- From there, it will be the same process as if they had "pre-registered".
- If needed, there will be paper copies of the Liability Waiver to register. Make sure they complete in its entirety and sign liability release and photo release.

## Volunteer & Exhibitor Check-In: (will take place at the outside Triumph merchandise booth)

- Each volunteer MUST BE pre-registered online and have signed a liability waiver.
- If they have not signed a liability waiver, they can do so using the QR code onsite or visit www.triumph-foundation.org/liabilitywaiver
- An "Event Captain" or designated lead will find the volunteer's name and task on a spreadsheet and be guided to their stations/areas.
- Any questions or concerns should be directed at an "Event Captain".

At 1:00 PM, registration volunteers should walk around the event with clipboard, registration forms, liability waivers, colored wristbands, and name tags to register anyone without these things.

# GYM INDOOR COURTS - ACTIVITIES & SPORTS

# **Court Setup**

- Setup sport chairs with matching number wheels and place it on the sidelines facing outwards from the wall. Separate rugby chairs from basketball chairs.
- Check tire pressure on all tires and fill to proper psi (typically 100psi).
- Setup table for activity registration & table for equipment.

# **Quad Rugby:** Court 2

Rugby (often referred to as "murderball") is a wheelchair sport that's fun for all abilities. A lightweight ball is passed between players and must be carried over the goal line to score. Anyone may play, but this sport is full contact and is guaranteed to be as fun as it is action-packed. Priority is given to people with disabilities. Adaptive rugby chairs and all-sport wheelchairs will be available for public use.

The event will start with a "jump ball" after the opening ceremonies wrap.

- Players will be divided into two teams (4-on-4 or 5-on-5) at center court to ensure balance of skill and given a red or blue jersey.
- ALL players must wear gloves and a chest strap.
- ALL wheelchairs must have spoke guards to minimize damage and injury.
- Chair to chair contact is OK. Direct body to body/wheelchair contact is a penalty. Turnover.
- Players must stay firmly seated in the wheelchair at ALL times. It is a turnover if someone uses functional lower body for physical advantage over an opponent.
- If a player falls out of the chair, you must stop all play until the player is safely in their chair or removed from the court. A 3-person lift is required.
- Players score by rolling their wheelchair through the goal line between the cones. If two wheels cross the line, it is a goal. Defensive players may not cross the goal line to prevent the score.

# Volunteer jobs: Timer/Scorekeeper, Player Roster, Jerseys/Gloves/Chest Straps

## **Player Roster List Volunteer**

- Have people sign up if they want to play
- Participants must be in an appropriate chair
- Make note of ability and experience
- Hand out red and blue jerseys to players
- Give those with any arm/hand impairment(s) (quads) more playing time.
- Balance each team by experience & ability. Try to get ONE (1) coach on each team if experience is low.
- Challenged athletes will get preference to play (no more than <u>TWO</u> (2) able-bodies on a team)
- The names of the players should be crossed off or removed form the roster once they have participated. After each game, players can add their names at the end to play again.

#### **Game Clock Volunteer**

- Set the game clock for 8-10 minutes each game.
- Only stop the clock if gameplay stops for more than <u>ONE</u> (1) minute due to an issue.
- Keep score when requested and during high-experience games
- Before the game ends, announce who is playing the next game. If they do no show after 3 attempts, move onto the next player on roster.
- Set the game clock for a 5-minute break in between games.
- There are TWO (2) referees on duty. The clock volunteer throws the "jump ball" and is the runner if help is needed on the court.

# **Hockey:** *Saturday, 10:00 AM - 1:00 PM*

Wheelchair Hockey is played the same way as the traditional street game using a ball and shortened sticks. This is a contact sport with a lot of action and fun! Helmets are required and equipment is provided. Priority is given to people with disabilities. Sport wheelchairs will be available for public use.

- Gameplay is 5 vs. 5
- Players must wear proper protective equipment and chest straps and can play in a powerchair.
- Chair to chair contact is OK. Direct body to body/wheelchair contact is a penalty.
- If a player falls out of the chair, you must stop all play until the player is safely in their chair or removed from the court. A 3-person lift is required.
- Goalie's will be provided pads and should remain in play for several games to save time and be consistent.

- Player Roster Encourage people to sign up if they want to play.
- Make note of their ability & experience
- ALL challenged athletes get preference to play.
- Timer run game clock and timing each game for 8-10 minutes. Only stop the clock if gameplay stops for more than <u>ONE</u> (1) minute due to an issue. Keep score when requested and during high-experience games. Before the game ends, announce who is playing the next game. If they do no show after 3 attempts, move onto the next player on roster.
- Equipment participants must be in an appropriate chair, utilize transfer team if needed. Make sure each player has the appropriate protective gear and play equipment
- When the hockey concludes, volunteers will tear down the hockey rails and put them away to prepare the court for basketball

# Transfer Team: Indoor Courts, Saturday & Sunday

#### **Volunteer Duties**

- Transfer team to wear orange vests
- Safety First do not hurt or strain yourself trying to help someone.
- All transfers are 3-person transfers. 1: under arms, 1 under knees, 1 receiving into chair
- The person transferring from the back does a 1, 2, 3 count down
- Communicate with participants to adjust to there needs. Everyone is different

# Basketball: Court 1, Saturday & Sunday

Basketball is your traditional American sport adapted for wheelchair users. This crowd favorite is played in specially adapted chairs that sit higher. No additional equipment is needed. Priority is given to people with disabilities. Basketball chairs and all-sport wheelchairs will be available for public use.

Volunteers will bring out the Fisher Price basketball hoop and place it in an open and safe location where it is easily accessible.

- First 30 minutes is "shootaround"
- ALL players must use basketball wheelchairs and wear a chest strap or seat belt.
- Games are 5 vs. 5
- Players with the ball must bounce, dribble, or pass the ball every <u>TWO</u> (2) pushes.
- Players must remain firmly seated in the wheelchair at all times. It is a turnover if someone uses functional lower body for physical advantage over an opponent.
- If a player falls out of the chair, you must stop all play until the player is safely in their chair or removed from the court. A 3-person lift is required.

# Volunteer Jobs: Game Clock, Player Roster, Jerseys, Equipment, Ball Shagging

## <u>Player Roster List Volunteer</u>

- Have people sign up if they want to play
- Volunteers should walk around and engage the crowd
- Participant must be in an appropriate chair
- Make note of ability & experience
- Challenged athletes will get preference to play

# Je<u>rseys Volunteer</u>

- Hand out red & blue jerseys to players
- Balance each team by experience and ability.
- Try to get <u>ONE</u> (1) coach on each team if experience is low.

#### **Game Clock Volunteer**

- Set the game clock for 10-minutes each game.
- Only stop the clock if gameplay stops for more than <u>TWO</u> (2) minutes due to issue.
- Keep score if it is requested by the teams that are playing.
- Before the game ends, announce who is playing in the next game.
  - o If players are a "no show" after 3 attempts, move on to the next player on the roster.
- Set the game clock for a 5-minute break in between games.
- Step in to *referee* when needed.

# **Other Volunteer Duties**

- During the "shootaround", grab balls and pass it to the players on the court
- Assist people with disabilities into the basketball wheelchairs
- Keep the ball on court during gameplay
- Assist upcoming players into chairs when they are available

**Boccia:** Racquetball Court, Saturday

## **VOLUNTEER Duties**

- Set up the ramp(s) for people who are unable to throw the balls.
- Assist players with placing the balls on the ramps and adjusting the ramps as requested.
- Collect all the balls when the games are completed.
- Keep score for players who are participating it makes it FUN!

# **OUTDOOR COURTS SPORTS & ACTIVITIES**

Pickleball: Outdoor Basketball Court on Saturday & Court 1 inside gymnasium on Sunday

Pickleball is a paddleball sport that combines elements of tennis, badminton, and table tennis. Two (2) or four (4) players use solid paddles to hit a perforated polymer ball, similar to a Whiffle Ball, over a net.

- Assist players with racquets some players may need help putting on/using special gloves.
- Volunteers should be behind the courts to shag all balls.
- Assist with the use of a sport wheelchair (if requested), utilizing a transfer team (anyone in orange vests have been designated and trained).
- Keep a roster and list anyone who would like to participate in upcoming games.

## **Tennis:** Outdoor Basketball Courts, Saturday & Sunday

Wheelchair Tennis is played just like the traditional game and includes adaptive gloves to hold the racquets. This game can be played from a specially adapted chair or the player's own chair.

#### **Volunteer Duties**

- Assist players with racquets some players may need help putting on/using special gloves.
- Volunteers should be behind the courts to shag all balls.
- Assist with the use of a sport wheelchair (if requested).
- Keep a roster and list anyone who would like to participate in upcoming games.

## **Archery:** Outdoor Courts Walkway, Saturday & Sunday

Adaptive Archery is a skills-based activity that utilizes special equipment and traditional methods of the sport. People can use their own chairs and priority is given to those with adaptive needs. Anyone can learn and try!

## **Volunteer Duties**

Friday Night

- Set up targets, hay bales, and caution tape to designate safety zones.
- Set up a safe line to where participants can wait for an opportunity.

#### **Event Duties**

- Assist with any gloves or adaptive equipment as requested by the coaches.
- Collect all arrows when the round is finished and it has been deemed safe to do so.
- Pay close attention to all surroundings Safety First!
- No one is allowed behind the targets or within the designated shooting area.
- Make list/roster of participants. If long wait, take phone numbers and text interested participants a few minutes before their designated slot to give ample time to return)
- If they are a "no show" after THREE (3) attempts, move on to the next person on the roster.

# Over-the-Line Wheelchair Baseball: Outdoor Basketball Courts, Saturday & Sunday

This adapted baseball style game a spin on the greatest American sport. Wheelchair users utilize different types of bats and ball based on their impairment levels. This activity is inclusive and can be played from one's own chair. This is a <u>CLINIC</u> style introduction to Over-the-Line Wheelchair Baseball. There is no formal competition as we want everyone to participate and have the opportunity to engage at every ability level.

- Make list of participants who are interested.
- Assist all participants with bats and balls that are appropriate for their strength and ability.
- Para participants will use a steel bat and softball while quad participants will use a plastic bat and whiffle ball. A quad glove is available for those with hand impairment to hold bat.
- Each participant gets THREE (3) pitches. NEW players will be allowed a "warm up" pitch in addition.
- Volunteers should be behind the courts to shag all balls, not behind the batter's box.
- All participants can play directly from their own wheelchair or may use a provided one.

**Golf:** Between the Outdoor Basketball Courts, Saturday

This activity provides adaptive equipment to allow more wheelchair users to enjoy the sport. Players can us their own chair and learn the simple and more complex strategies used to play the sport. There will be a driving net set up for people to try swinging the golf clubs at full strength and a short putting green.

#### **Volunteer Duties**

- Assist the coach and all participants with the clubs some participants may need a specialized glove to hold the club, or the use of athletic tape.
- Clear the balls from net when participants are finished hitting into the net. Shag any balls that might have been missed.
- Bringing the ball(s) back after putting practice.
- Assist people with push their wheelchair and placing it in position.
- Ensure there is no one in area of the swing making sure the participant has plenty of room and everyone is safe.
- Make sure everyone has fun!

Handcycling: Upper Parking Lot, Saturday & Sunday

#### **Volunteer Duties**

- Corral all of the available hand cycles and bikes.
- ONLY Leads are allowed to adjust handcycles with tools.
- First time riders should start with an upright handcycle. Use caution and warn against turning too fast.
- Register and manage the list/roster of participants, allowing them to come back when the wait is longer than 20 – 30 minutes. (volunteers can take phone numbers and text interested participants a few minutes before their designated slot to give ample time to return)
- After each ride, announce the next rider. If they are a "no show" after <u>THREE</u> (3) attempts, move on to the next person on the roster.

#### Riding

- ALL riders must wear a chest strap <u>as soon as they are transferred on to the hand cycle</u>.
- Every rider MUST wear a helmet. NO EXCEPTIONS
- All challenged athletes get preference to ride.
- Give those with arm/hand impairment(s) more riding time.
- Do <u>NOT</u> encourage shifting gears.
- New riders need to be shadowed by a walker/runner/rider along with them to start. Some participants may require a walker & rider along the entire course. Designate team members to assist these riders.

# **WOW fitness:** Courtyard Corner, Saturday & Sunday

This activity provides 15 minute segments of an interval workout with dance moves designed to get your heart rate up and boost cardio endurance.

#### **Volunteer Duties**

- Engage people in the nearby area to participate.
- Volunteers must also participate.
- Ensure volume is at reasonable level not too loud.
- Clear the area of people and/or obstructions to be open for participants.

## **RODEO:** Courtyard, Saturday & Sunday

This activity is an obstacle course that is set up for people to push or drive a wheelchair through while being timed. There will be 4 chairs set up to try, hospital chair, light weight chair, sports chair, and a power chair.

#### **Volunteer Duties**

- Set up: Laying out course with tape on the ground, set up delineators and caution tape, make sure all are upright prior to start of event.
- We will have a teeter totter ramp, ensure safe use, mount and dismount.
- Run timer, write down the times on the white board.
- Cheer! And wave the checkered flag to encourage people!!
- Lead Volunteer will MC this event create a fun and engaging environment.

# WCMX: Skatepark, Saturday & Sunday

This is an introduction to Wheelchair skating. While it may be intimidating as it can be extreme, we have levels for everyone to try and safety equipment to allow for trying. There will be specially adapted chairs to use or you can stay in your own chair. Helmets, gloves, pads, and chest straps are available.

- Assist all participants with the REQUIRED equipment such as a chest strap and helmet. Gloves are optional, but recommended for newer users. Pads are also available upon request.
- Each participant can do this activity from the comfort of their own chair, but we do have a limited number of chairs to use.
- Volunteers should be walking or running the course with newer participants to help them through the course as well as in and out of the bowl.
- Encourage all participants to try while engaging them and having FUN!

## **SCUBA:** Pool, Saturday

This activity allows participants to experience the thrill of scuba diving and explore the underwater world.

#### **Volunteer Duties**

- On the deck, not in the pool. Keep track of "who's on deck" and what participants need to be there at their designated time.
- Assist people up and down the hill.
- Help participants get ready.
- Dry people off when they are done.
- Assist Diveheart team on land.
- Ensure the Diveheart has food & water.

#### **ACTIVITIES CENTER**

# Dance Clinic (featuring the Rollettes): Activities Center, Saturday & Sunday

## **Volunteer Duties**

- This activity will need 6 10 folding chairs lined up for the participants
- Engage the crowd by letting people know that the activity is going to begin soon. Work to get people
  to participate if needed.
- Make sure any outside noises or distractions are limited.
- VOLUNTEERS MUST PARTICIPATE

Yoga: Activities Center, Saturday

- This activity will need 6 10 folding chairs lined up for the participants
- Engage the crowd by letting people know that the activity is going to begin soon. Work to get people to participate if needed.
- VOLUNTEERS MUST PARTICIPATE

## **ALL OTHER ACTIVITIES**

## **Art Workshop:** Plaza, Saturday & Sunday, All Day

A relaxing, fun, no pressure experience that will be a place to truly "retreat." We encourage participants to stay as long as they want. People can work independently or have support to do whatever they feel. FUN for everyone at every level of ability.

#### **Volunteer Duties**

- Make sure that there is ample materials to use for drawing, coloring, and tracing on the tables.
- Consistently encourage participation and invite onlookers to join others at the table(s).
- Potential for face painting and/or caricatures, if talent arises.

# Drum Circle: Plaza, Saturday & Sunday, All Day

This energetic activity will have your heart and your hands pounding — to the rhythm of fun! This addition to the festival allows everyone of all abilities to create sounds together. Learn rhythm, feel the vibrations, and make a friend.

#### **Volunteer Duties**

- Make sure that there is ample materials to use for drawing, coloring, and tracing on the tables.
- Consistently encourage participation and invite onlookers to join others at the table(s).
- Potential for face painting and/or caricatures, if talent arises.

# First Aid: Various Locations Throughout the Event

## **Volunteer Duties**

- First Aid kits are located at the indoor registration tables, outside Triumph merchandise booth, handcycling, Rohan's Rodeo, and WCMX.
- It is important to watch for cross traffic on the hand cycling course.
- To ensure temperature control for those who cannot, we need to consistently spray down participants if they are hot/overheating. Always upon request.
- Contact any "Event Captain" in a green shirt if an incident occurs. An incident report will need to be filled out and it will be necessary to conduct a follow-up report.

# Triumph Merchandise Booth: Plaza, Saturday & Sunday, All Day

- Volunteers need to make sure that Triumph information is aesthetically displayed on the table.
- The first 25 disabled participants are given a ticket at registration and will redeem it at the booth for their FREE event shirt.
- ullet There will be a \$25 donation for an event shirt. All donations are welcomed. ullet
- Anyone can come and get a Passport Game card, ask questions about the activities, and will be
  encouraged to visit as many activities as they can while they are there.
- We will draw the winner of the Passport Game at 3:00 PM on Saturday.
- Everyone can participate in our 50/50 raffle. Raffle drawing at 4 PM.